

Adjunct Faculty Position in Game Studies, University of Delaware

The Department of Languages, Literatures and Cultures at the University of Delaware in Newark, DE, seeks a dynamic and innovative instructor to teach courses in the Game Studies & Esports program's "Games, Culture and Society" track as needed starting in Fall 2026.

Qualifications and Responsibilities

The successful candidate will have an MA or PhD in Game Studies or related areas with a primary focus on digital games. Experience teaching college-level courses on Games, Culture and Society in the US is highly desired.

The core responsibilities of this position include teaching the course "Introduction to Game Studies" plus upper-level electives in the candidate's research area as needed by the department, for example Regional Game Studies, Representation and Identity in Games, Gender Studies and Games, Ethics of Game Design, or Global Game Cultures. In-person instruction is preferred; remote instruction will also be considered.

Candidates should be:

- committed to high-quality instruction in a collaborative learning environment;
- able to work with a wide range of students and learning styles;
- willing to collaborate with colleagues to advance student outcomes and program development; and
- experienced with using technology to foster student learning.

The instructor is also expected to hold one hour of student office hours per course per week.

Compensation

This is a temporary, part-time, non-benefited position. Rate of pay is based on level of education: <https://www.udel.edu/faculty-staff/human-resources/payroll/resources/supp/2026spring/>

Application Materials

Interested candidates may send a letter of application and CV to:

Dr. Rachael Hutchinson (Department Interim Chair; rhutch@udel.edu) and Kaylee Olney (Department Business Administrator; kolney@udel.edu)

Contact information for references will be requested from short-listed applicants. Additional materials may also be requested at that time, such as course evaluations and teaching philosophy.