

HOMEWORK 5

(50 points)

Do exercise 1 (what-if analysis) in chapter 5. Create an Excel spreadsheet like the figure shown in the book. Also change the “pmin” value to 1.5 and 0.5 and play the what-if game. You should develop three figures one for each “pmin” value. Keep “qmax” constant at 0.5.

You should develop three figures one for "pmin." Print all three figures on one page. Please print your name, roll#, date and time on the header.